# Digital Circuits - Number Systems

If base or radix of a number system is 'r', then the numbers present in that number system are ranging from zero to r-1. The total numbers present in that number system is 'r'. So, we will get various number systems, by choosing the values of radix as greater than or equal to two.

In this chapter, let us discuss about the **popular number systems** and how to represent a number in the respective number system. The following number systems are the most commonly used.

- Decimal Number system
- Binary Number system
- Octal Number system
- Hexadecimal Number system

## **Decimal Number System**

The **base** or radix of Decimal number system is **10**. So, the numbers ranging from 0 to 9 are used in this number system. The part of the number that lies to the left of the **decimal point** is known as integer part. Similarly, the part of the number that lies to the right of the decimal point is known as fractional part.

In this number system, the successive positions to the left of the decimal point having weights of 10<sup>0</sup>, 10<sup>1</sup>, 10<sup>2</sup>, 10<sup>3</sup> and so on. Similarly, the successive positions to the right of the decimal point having weights of 10<sup>-1</sup>, 10<sup>-2</sup>, 10<sup>-3</sup> and so on. That means, each position has specific weight, which is **power of base 10** 

#### **Example**

Consider the **decimal number 1358.246**. Integer part of this number is 1358 and fractional part of this number is 0.246. The digits 8, 5, 3 and 1 have weights of 100, 101,  $10^2$  and  $10^3$  respectively. Similarly, the digits 2, 4 and 6 have weights of  $10^{-1}$ ,  $10^{-2}$  and  $10^{-3}$  respectively.

Mathematically, we can write it as

$$1358.246 = (1 \times 10^{3}) + (3 \times 10^{2}) + (5 \times 10^{1}) + (8 \times 10^{0}) + (2 \times 10^{-1}) + (4 \times 10^{-2}) + (6 \times 10^{-3})$$

After simplifying the right hand side terms, we will get the decimal number, which is on left hand side.

## Binary Number System

All digital circuits and systems use this binary number system. The **base** or radix of this number system is **2**. So, the numbers 0 and 1 are used in this number system.

The part of the number, which lies to the left of the **binary point** is known as integer part. Similarly, the part of the number, which lies to the right of the binary point is known as fractional part.

In this number system, the successive positions to the left of the binary point having weights of  $2^0$ ,  $2^1$ ,  $2^2$ ,  $2^3$  and so on. Similarly, the successive positions to the right of the binary point having weights of  $2^{-1}$ ,  $2^{-2}$ ,  $2^{-3}$  and so on. That means, each position has specific weight, which is **power of base 2**.

#### **Example**

Consider the **binary number 1101.011**. Integer part of this number is 1101 and fractional part of this number is 0.011. The digits 1, 0, 1 and 1 of integer part have weights of  $2^0$ ,  $2^1$ ,  $2^2$ ,  $2^3$  respectively. Similarly, the digits 0, 1 and 1 of fractional part have weights of  $2^{-1}$ ,  $2^{-2}$ ,  $2^{-3}$  respectively.

Mathematically, we can write it as

$$1101.011 = (1 \times 2^{3}) + (1 \times 2^{2}) + (0 \times 2^{1}) + (1 \times 2^{0}) + (0 \times 2^{-1}) + (1 \times 2^{-2}) + (1 \times 2^{-3})$$

After simplifying the right hand side terms, we will get a decimal number, which is an equivalent of binary number on left hand side.

## **Octal Number System**

The **base** or radix of octal number system is **8**. So, the numbers ranging from 0 to 7 are used in this number system. The part of the number that lies to the left of the **octal point** is known as integer part. Similarly, the part of the number that lies to the right of the octal point is known as fractional part.

In this number system, the successive positions to the left of the octal point having weights of  $8^0$ ,  $8^1$ ,  $8^2$ ,  $8^3$  and so on. Similarly, the successive positions to the right of the octal point having weights of  $8^{-1}$ ,  $8^{-2}$ ,  $8^{-3}$  and so on. That means, each position has specific weight, which is **power of base 8**.

### **Example**

Consider the **octal number 1457.236**. Integer part of this number is 1457 and fractional part of this number is 0.236. The digits 7, 5, 4 and 1 have weights of  $8^0$ ,  $8^1$ ,  $8^2$  and  $8^3$  respectively. Similarly, the digits 2, 3 and 6 have weights of  $8^{-1}$ ,  $8^{-2}$ ,  $8^{-3}$  respectively.

Mathematically, we can write it as

$$1457.236 = (1 \times 8^{3}) + (4 \times 8^{2}) + (5 \times 8^{1}) + (7 \times 8^{0}) + (2 \times 8^{-1}) + (3 \times 8^{-2}) + (6 \times 8^{-3})$$

After simplifying the right hand side terms, we will get a decimal number, which is an equivalent of octal number on left hand side.

## **Hexadecimal Number System**

The **base** or radix of Hexa-decimal number system is **16**. So, the numbers ranging from 0 to 9 and the letters from A to F are used in this number system. The decimal equivalent of Hexa-decimal digits from A to F are 10 to 15.

The part of the number, which lies to the left of the **hexadecimal point** is known as integer part. Similarly, the part of the number, which lies to the right of the Hexa-decimal point is known as fractional part.

In this number system, the successive positions to the left of the Hexa-decimal point having weights of 16<sup>0</sup>, 16<sup>1</sup>, 16<sup>2</sup>, 16<sup>3</sup> and so on. Similarly, the successive positions to the right of the Hexa-decimal point having weights of 16<sup>-1</sup>, 16<sup>-2</sup>, 16<sup>-3</sup> and so on. That means, each position has specific weight, which is **power of base 16**.

#### **Example**

Consider the **Hexa-decimal number 1A05.2C4**. Integer part of this number is 1A05 and fractional part of this number is 0.2C4. The digits 5, 0, A and 1 have weights of 16<sup>0</sup>, 16<sup>1</sup>, 16<sup>2</sup> and 16<sup>3</sup> respectively. Similarly, the digits 2, C and 4 have weights of 16<sup>-1</sup>, 16<sup>-2</sup> and 16<sup>-3</sup> respectively.

### Mathematically, we can write it as

$$1A05.2C4 = (1 \times 16^{3}) + (10 \times 16^{2}) + (0 \times 16^{1}) + (5 \times 16^{0}) + (2 \times 16^{-1}) + (12 \times 16^{-2}) + (4 \times 16^{-3})$$

After simplifying the right hand side terms, we will get a decimal number, which is an equivalent of Hexa-decimal number on left hand side.